<u>Year 3 – PE</u>

Games	Gym	Dance	Athletics	Outdoor	Evaluation	
Use running, jumping, throwing and catching in isolation and in combination To play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	To develop flexibility, strength, technique, control and balance.	To perform dances using a range of movement patterns.	To use running, jumping, throwing and catching in isolation and in combination.	To take part in outdoor and adventurous activity challenges, both individually and within a team.	To compare their performances with previous ones and demonstrate improvement to achieve their person best.	
G1 I can begin to travel in a variety of directions and for purpose (defending/attacking).	<u>GY1</u> I can improve the quality of my rolls, jumps, travel, body shapes and balance.	D1 I can begin to improvise independently to create a simple dance.	A1 I can run at speeds appropriate for the distance.	O1_I can begin to develop listening skills when listening to a partner or adult.	E1 I can watch and describe a performance.	
G2 I can travel bouncing a ball with	GY2 I can describe my own	D2 I can begin to improvise	A2 I can perform a running	02 I can begin to use	E2 I can begin to think about	
some control.	work using simple gym	with a partner to create a	jump with some accuracy.	compass points.	how I can improve my work.	
	vocabulary.	simple dance.				
G3 I can confidently send the ball to others in a range of ways (underarm, chest pass, over arm and bounce pass)	GY3 I can copy, explore and remember a variety of movements and use them to create my own sequence.	D3 I can translate ideas from stimuli to movement with support.	A3 I can perform a variety of throws using a selection of equipment.	<u>O3</u> I can begin to think activities through.	E3 I can work with a partner or with a small group to improve my skills.	
G4 I can receive a ball with control	GY4 I can apply	D4 I can begin to compare		04 I can begin to choose	<u>E4</u> I can make suggestions	
when under pressure in game state.	compositional ideas	and adapt movements and		strategies.	of how to improve my work.	
	independently and with others to create a sequence.	motifs to create a larger sequence.				
G5 I can use skills with coordination and control.	<u>GY5</u> I can begin to develop good technique of taught skills when using equipment.	D5 I can use simple dance vocabulary to improve and compare work.		05 I can begin to understand how to stay safe.		
G6 I can communicate, work as a team and begin to compete during game situations.		D6 I can perform dances with an awareness of rhythm on their own or in a group.				

<u>G7</u> I can develop my knowledge of games.			
<u>G8</u> I can understand the term possession and when it applies during game play.			
G9 I can choose good places to stand when receiving, and give reasons for my choice.			
<u>G10</u> I can choose and use batting or throwing skills to make the game hard for my opponents.			
<u>G11</u> I can explain what attacking and defending is.			

Year 3 Topic Coverage

Autumn 1	Autumn 2 Spring 1	Spring 2 Summer 1	Summer 2				
G1- G11 E1-E4	D1- D6 O1-O5	GY1- GY5 E1- E4	A1- A3 G1-G11				
	Voe	<u>abulary</u>					
defending, attacking, travel, bouncing, control, possession, co-ordination, co-operation, scoring, batting, space, pass, dribble, team, points, goals, rules, tactics, fielding, bowler, wicket, innings, rounder, backstop, court, target, net, striking, pitch, evaluate, improve	create, combination, sequence, space improvisation, repetition, adapt, motifs, patter movement, evaluate, improve, agility, flexibili strength, control, balance, stimulus, rhythm, timin perform, Health and fitness – warm up/ cool down heart rate	 n, combination, evaluate, improve stretch, refine, adapt, contrasting, curled, stretched, suppleness, strength, inverted, jump, land, over, under, agility, strength, technique, control, balance, evaluate, improve, Shapes - tuck, straddle, pike, arch, back support, front support, shoulder stand, bridge Health and fitness – warm up/ cool down/ heart rate 	defending, attacking, travel, bouncing, control, possession, co- ordination, co-operation, scoring, batting, space, pass, dribble, team, points, goals, rules, tactics, fielding, bowler, wicket, innings, rounder, backstop, court, target, net, striking, pitch, running, speed, throw, skip, aim, bounce, jump, leap, hop, target, overarm, underarm, walking, jogging, baton, relay, take off, landing, Health and fitness – warm up/ cool down/ heart rate				
	<u>l wi</u>	l learn					
 ✓ How to decide where and when to run with purpose. ✓ How to pass/throw a ball including underarm, chest pass, over arm, over arm and bounce pass. ✓ How to travel bouncing a ball. ✓ How to receive a ball under pressure. 	 How to begin to compare and adapt movements and motifs. How to create a larger sequence. How to improvise to create a simple dance. How to work on a dance independently and in a group. How to design movements using a stimuli with support. How to use dance vocabulary. How to perform dances with an awareness of rhythm on my own or in a group. How to listen to a partner or adult and follow instructions correctly. How to begin to use compass points. How to talk through activities by thinking them through. How to begin to choose strategies. 	 gymnastics. ✓ How to improve the quality of body shapes through gymnastics. ✓ How to improve the quality of balances through gymnastics. ✓ How to describe my gymnastics work using correct vocabulary. ✓ How to explore, copy and remember a variety of movements. 	 ✓ How to decide where and when to run with purpose. ✓ How to pass/throw a ball including underarm, chest pass, over arm, over arm and bounce pass. ✓ How to travel bouncing a ball. ✓ How to receive a ball under pressure. 				

\checkmark	How to work as	 How to stay safe when outdoors. 	✓ How to apply compositional ideas.	✓ How to work as
	part of a team.		 How to use compositional ideas independently 	part of a team.
\checkmark	How to develop		and with others to create a sequence.	✓ How to develop
	my knowledge of		 How to develop good technique of taught skills 	my knowledge
	different games.		when using equipment.	of different
\checkmark	How to use skills		✓ How to describe a performance.	games.
	with coordination		✓ How to use the appropriate vocabulary when	✓ How to use skills
	and control.		giving feedback.	with
\checkmark	How to apply		✓ How to make suggestions to improve my	coordination and
	possession to		performance.	control.
	game situations.		\checkmark How to work with a partner or group to improve	✓ How to apply
\checkmark	How to give		my skills.	possession to
	reasons for my		✓ How to improve my own and others	game situations.
	choices.		performances.	✓ How to give
\checkmark	How to use and		'	reasons for my
	find space to			choices.
	receive the ball.			✓ How to use and
\checkmark	How to use			find space to
	battling and			receive the ball.
	throwing skills to			✓ How to use
	make it hard for			battling and
	opponents.			throwing skills to
\checkmark	Know what			make it hard for
	attacking and			opponents.
	defending are.			✓ Know what
\checkmark	How to describe a			attacking and
	performance.			defending are.
\checkmark	How to use the			✓ How to run at
	appropriate			speeds
	vocabulary when			appropriate for
	giving feedback.			the distance.
\checkmark	How to make			✓ How to perform
	suggestions to			a running jump
	improve my			with some
	performance.			accuracy.
\checkmark	How to work with			✓ How to perform
	a partner or group			a variety of
	to improve my			throws using a
	skills.			selection of
\checkmark	How to improve			equipment.
	my own and			
	others			
	performances.			