



## Maths

### Place Value

- Representing and partitioning 3 digit numbers using concrete resources.
- Counting in 50s and 100s.
- Finding 1, 10 and 100 more and less.
- Placing and estimating numbers on a number line.
- Ordering and comparing numbers.

### Addition and Subtraction

- Adding and subtracting 2 and 3 digit numbers.
- Crossing over and exchanging.
- Estimating answers.

### Cross-curricular Maths

We will use our maths skills to help us create Stone Age tools and traps on our Stone Age Day.

## PSHRE

- We will look at what makes a successful civilisation.
- We will consider what rules would stone age people have followed? Would they have laws?
- We will investigate Stone Age hygiene!
- We will explore Stone Age religion and values.

## Science

- We will compare and investigate different types of rocks.
- We will investigate the rock cycle by creating our own model rocks and conducting experiments.
- We will discuss how fossils are formed.

### Investigation- Disappearing Soil

## English

- We look at and write adventure stories, focusing on choosing exciting language to excite the reader.
- We read the Stone Age Boy to inspire us for this.
- We also write non-chronological reports about the Stone Age era, focussing on Skara Brae and the life of a Stone Age person.
- In poetry we look at riddles and create our own Stone Age riddles with an emphasis on using descriptive language.

### Cross-curricular writing

Although most of our English learning is already linked to our topic, at the end of each English topic we will write a piece of work linked directly to the Stone Age. These include writing about Ug's Visit.

## History/Geography

- We will discuss and work in groups to order different time periods using a timeline and the correct terminology.
- We will learn about life at Stone Age settlements and Stone Henge, using interactive resources and maps, focussing on grid references, to research the Stone Age way of life and why people settled where they did, including looking at the weather and climate.
- Meet and question a Stone Age man.
- We will use compasses to navigate.

## Computing

- We will learn about animation to create Stone Age animation.
- We will look at different animation techniques.
- We will create animal prints using media software.
- We will take and edit photographs of nature.

## Art/Design

- We will create collage using Stone Age materials.
- We will draw Stone Age animals.
- We will research and create Cave Art to communicate.
- We will design and make models of Stone Age homes.
- We will create a Stone Age Feast and tarts.

## Year: 3

### Term: Autumn 1

### Topic: Ug!

### Special Events:

- Stone Age Day.
- Ug Visit



## Music

- We will create our own piece of music inspired by Stone Age animals.
- We will create and transcribe celebration compositions and work with a group to evaluate them using the correct terminology.
- We will sing in tune as a group and begin to develop the confidence to sing alone.

## PE

- We create, perform and evaluate dances based on a Stone Age hunt and celebration.
- Spear hunting in the swimming pool.

### Outdoor

- We design our own hunting traps and tools.
- We design Stone Age style shelters and then build them on the field.